**Level 4/5 – Group - 11**

**Date and time of meeting/ duration?**

* 09/11/2016 3 hours

**Who attended?**

* Tom Wenman
* Jordan Marks

**Topic**

Due to issues in team, we allocated different roles for team members to get the game working and ready for a prototype build. Tom is focusing mainly on code, Jordan will produce art assets which can be used in game and Mark will be creating different scenes.

**Main focus for the current week**

Create a prototype build ready for the presentation. Will need some functioning code to show. Also to create the game scene itself as to what the player will see.

**Plans for the week ahead**

To make a start on our initial build.